

# Claire Kantner

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## EDUCATION

### BDes Interaction Design

University of Washington, Seattle – 3.6 GPA  
*Class of 2020*

## EXPERIENCE

### Product Designer

Microsoft, MakeCode team  
*July 2022–Present | Redmond*

Designed websites, game assets, and physical computing experiences for the MakeCode team, empowering students ages 7–14 to learn computer science fundamentals. Worked with engineering, research, and education stakeholders to deliver engaging and fun experiences for aspiring STEM learners.

### Microsoft, Digital Studio team

*August 2020–July 2022 | Redmond*

Designed and delivered the Mentoring Teams app experience, empowering Microsoft employees to form mentorships together. Built a partnership between the Digital Studio team and Teams team to align efforts, while working cross-functionally with engineering, research, content, and business stakeholders.

### Experience Design Intern

Airbnb, Payments team  
*June 2019–September 2019 | San Francisco*

Designed an experience on the Airbnb Payments team for a 12-week long internship project. Collaborated with researchers, data scientists, content strategists, engineers, and financial stakeholders to define success metrics and inform design decisions.

### Chief Design Officer

Blockchain Society at the University of Washington  
*April 2018 – January 2019 | Seattle*

Crafted a new club identity through visual design and branding. Designed flyers, banners, stickers, apparel, website and merch for the exposition and club.

## AWARDS

### Cooper Hewitt Museum

Student Exhibition Finalist  
*October 2018*

### Code Day Hackathon

'Best Application'  
*January 2017*

### University of Washington

Academic Excellence Scholarship  
*September 2016*

## SKILLS

User research  
Icon design  
Storyboarding  
Rapid prototyping  
Design drawing  
Digital ethnography

Adobe Creative Suite  
Sketch  
Figma  
Principle

Pixel art and animation  
3D Modeling (Blender)